

**Amendments to the Claims**

**This listing of claims will replace all prior versions, and listings, of claims in the application:**

**Listing of Claims:**

1-3. (Canceled)

4. (Currently amended) A multimedia method for use with a screen-based host provided with information processing and I/O facilities, and for interacting with an item, the method comprising:

receiving identity information from the item at the host, in response to proximity conditions between the host and the item;<sub>1</sub>

presenting to a user an icon that is representative of the item and an associated service field at the host in response to the identity information, the representative icon being having a location that is movable within the associated service field based on actions-interactions by the user to facilitate interaction-indicate the user interactions with the associated service field;

including-generating information of a last user interaction related to the user interactions with the associated service field;<sub>1</sub> and

transmitting information based on the interaction-user interactions, from the host to the item, including the information of the last user interaction, for storage at the item to enable resuming a discontinued session at a later time, in response to proximity

conditions between the host and the item at the later time.

5. (Previously presented) The method of Claim 4, comprising enabling the user to activate information processing operations at the host related to the associated service field and the stored information of the last user interaction.

6. (Previously presented) The method of Claim 4, comprising transmitting host-generated results related to the associated service field during such proximity conditions to the item.

7-11. (Canceled)

12. (Previously presented) The method of Claim 4, including identifying the host to the item in response to proximity conditions between the host and the item.

13-15. (Canceled)

16. (Currently amended) A multimedia method for use with a screen-based host system provided with information processing and I/O facilities, and for interacting with an item, the method comprising:

receiving identity information from the item at the host system including stored information of a last user interaction related to the identity information, in response to

proximity conditions between the host system and the item;<sub>17</sub>

selecting an icon that is representative of the item and an application program based on the identity information, the application program including one of an information processing program and an entertainment program;<sub>17</sub>

executing the application program at the host system;<sub>17</sub>

varying location of the representative icon within a-an associated service field of the application program based on actions-of-interactions by a user, the representative icon having a location that is movable within the associated service field based on the interactions by the user to indicate the user interactions with the application program and the stored information of the last user interaction to-facilitate-interaction-with the application program;<sub>17</sub> and

transmitting information from the application program to the item based on the interaction-user interactions including an update to the stored information of the last user interaction based on the varied location of the icon proximity conditions between the host system and the item, for storage at the item to enable resuming a discontinued session at a later time, in response to proximity conditions between the host and the item at the later time.

17. (Currently amended) The method of Claim 16, wherein the application program is configured to produce the representative icon in response to the identity information.

18. (Previously presented) The method of Claim 17, wherein the application program

includes at least one of: a video game; an audio story; and a diary and wherein the stored information of the last user interaction enables a user to resume a discontinued interaction with the application program.

19. (Previously presented) The method of Claim 16, wherein the application program includes at least one of: a video game; an audio story; and a diary and wherein the stored information of the last user interaction enables a user to resume a discontinued interaction with the application program.

20. (Previously presented) The method of Claim 16, wherein the information that is transmitted to the item includes information particular to a user of the item.

21. (Currently amended) The method of Claim 16, wherein the information that is transmitted to the item includes ~~a state of the application program identified by the~~ stored information processing results of the last user interaction that allows a user to discontinue a session, while still being able to later resume the session.

22. (Currently amended) The method of Claim 16, wherein the identity information is substantially unique to the item, and the representative icon is correspondingly substantially unique to the item.

23. (Currently amended) The method of Claim 16, wherein one or more characteristics

of the representative icon is user definable.

24. (Currently amended) The method of Claim 16, wherein the representative icon corresponds to a two-dimensional icon representation of the three-dimensional item.

25. (Currently amended) The method of Claim 4, wherein one or more characteristics of the representative icon is user definable.

26. (Currently amended) A computer program stored on a non-transitory computer-readable medium that, when executed by a screen-based host system, causes the host system to:

receive identity information including stored information of a last user interaction related to the identity information from an item in response to proximity conditions between the host system and the item;

present an icon representative of the item and ~~a~~ an associated service field of an application program based on the identity information;

vary location of the representative icon within the associated service field based on ~~actions of interactions by a user to facilitate interaction with the application program,~~ the representative icon having a location that is movable within the associated service field based on interactions by the user to indicate the user interactions with the associated service field; and

transmit information for storage at the item based on the ~~interaction-user~~

interactions with the application program for updating the stored information of the last user interaction to enable resuming a discontinued session at a later time, in response to proximity conditions between the host and the item at the later time.

27. (Currently amended) The computer program of Claim 26, wherein the information that is transmitted includes ~~a state of the application identified by the stored information~~ processing results of the last user interaction that allows a user to discontinue a session, while still being able to later resume the session.

28. (Currently amended) The computer program of Claim 26, wherein one or more of the characteristics of the representative icon are user-definable.

29. (Currently amended) The computer program of Claim 26, wherein the representative icon corresponds to a two-dimensional icon representation of the three-dimensional item.

30. (Currently amended) The computer program of Claim 26, wherein the representative icon is an animated icon.

31. (Currently amended) The computer program of Claim 26, wherein the application program is configured to provide the representative icon based on the identity information.